UK's OFFICIAL
SEGA
COMIC
FEATURING
TAILS
£1.20 • Nº80
21 JUNE 1996
FORTNIGHTLY
SONIC
THE COMIC
SONIC SEETHES YELLOW!
NEW SUPER SONIC STORY
RUNNING WILD!
PLUS
GEX &
WIPEOUT
REVIEWS
NEW STORY
CHAOTIX CREW!
EARTHWORM JIM 2
Q ZONE
COMPLETE STORY
TAILS!
PIN-UP
MIGHTY THE ARMADILLO!
SEGA Archive

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE

Hey, Boomers!

Did you remember to look for your copy of *STC three* days earlier? So much for Doctor Robotnik trying to sneakily switch *STC's* on sale date to a Wednesday - I knew you'd be too smart for him.

Right, Boomers - how would you like three new stories? Glad to hear it. The star of the show goes running into a flying fury in the first part of a fast moving Sonic story, Running Wild! You've all heard of the Famous Five, but who or what are the Fundamental Four? Could it be the Chaotix Crew who are back due to popular demand? Talking of which, there's a mighty fine Mighty the Armadillo Pin-up in this issue too! Miles Prower fans ... hold onto your pacemakers as Tails gets bitten by that cunning cat of the wild west, Fleabyte, in *STC's* third new story. Lastly, a battle rages in Sonic's World as big, barbaric, Brutus, causes more uproar.

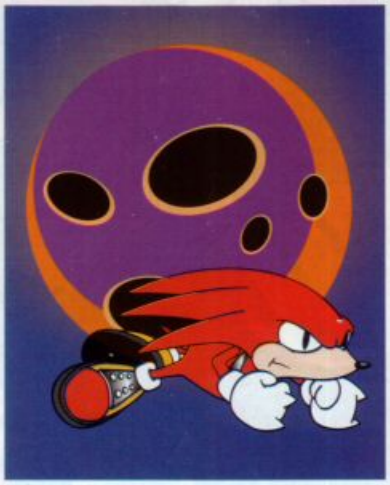
Boomers boggled by Earthworm Jim are advised to turn to the Q Zone. All this *and* a Saturn Review Zone checking out Wipeout and Gex. What more could you want? Tut, okay, assertive Boomers can fill in the Data Strip at the back of this and every issue!

Megadroid

KNUCKLES KNOCKS OUT AN APOLOGY!

Hold those 'phone calls. Stop the barrage of letters. Apologies to those Boomers who swamped the office, confused and bewildered by the on sale date change for the much awaited **Knuckles Knock-out Special.**

Last minute tuning resulted in the change of date, but rest assured that those responsible for this confusion have been visited by ol' Red Dredd's himself! I didn't know Knuckles could be so fearsome! Ouch! It's all gone quiet around here ...



• EDITOR: Deborah Tate
• ASSISTANT EDITOR: Audrey Wong
• DESIGNER: Gary Knight
• COVER ART: Carl Flint

CONSULTANT: RICHARD BURTON
PRODUCTION: SARAH COLLEY
MARKETING MANAGER: GARY BELL

Published every other Wednesday by Fleetway Editions Ltd., 25/31 Tavistock Place, London WC1H 9SU. Tel: 0171 344 6400. Sonic The Comic must not be sold for more than the selling price shown on the cover. Printed in England by BPC MAGAZINES (COLCHESTER) LTD., A MEMBER OF THE BRITISH PRINTING COMPANY LTD. Covers printed by Spottiswoode Ballantyne Printers Ltd., Colchester. Origination by Pre-Press Ltd., Leeds.

Copyright © Fleetway Editions Ltd., 1996. Copyright © Sega Enterprises Ltd., licensed by Copyright Promotions Ltd. Reproduction without permission strictly prohibited.

Distributed by Seymour, Windsor House, 1270 London Road, Norbury, London SW16 4DH. Tel: 0181 679 1899 (Customer Services). Advertising: Tel: 0171 344 6411. ISSN 0969 3041.

SEGA COMPILED BY ChartTrack

↕ up/down RE/NEW entry ● non mover

MEGA DRIVE

1	●	TOY STORY
2	●	FIFA SOCCER '96
3	●	SONIC AND KNUCKLES
4	●	SONIC THE HEDGEHOG 2
5	●	ECCO 2: THE TIDES OF TIME
6	NEW	AUSTRALIAN RUGBY LEAGUE
7	RE	DYNAMITE HEADDY
8	↓	MICKEY MANIA
9	↓	MICRO MACHINES '96
10	↓	PSYCHO PINBALL

SATURN

1	●	WIPE OUT
2	●	VIRTUA COP
3	↑	SEGA RALLY
4	↑	VIRTUA FIGHTER 2
5	↓	MAGIC CARPET
6	●	FIFA SOCCER '96
7	↑	F1 CHALLENGE
8	↓	WORMS
9	RE	WING ARMS
10	RE	SIM CITY 2000

MEGA-CD

1	●	EARTHWORM JIM
2	●	SOULSTAR
3	●	B.C. RACERS
4	●	BRUTAL: PAWS OF FURY
5	↑	ETERNAL CHAMPIONS
6	↓	WORLD CUP USA '94
7	●	SNATCHER
8	RE	TOMCAT ALLEY
9	RE	JAGUAR XJ220
10	RE	SILPHEED

GAME GEAR

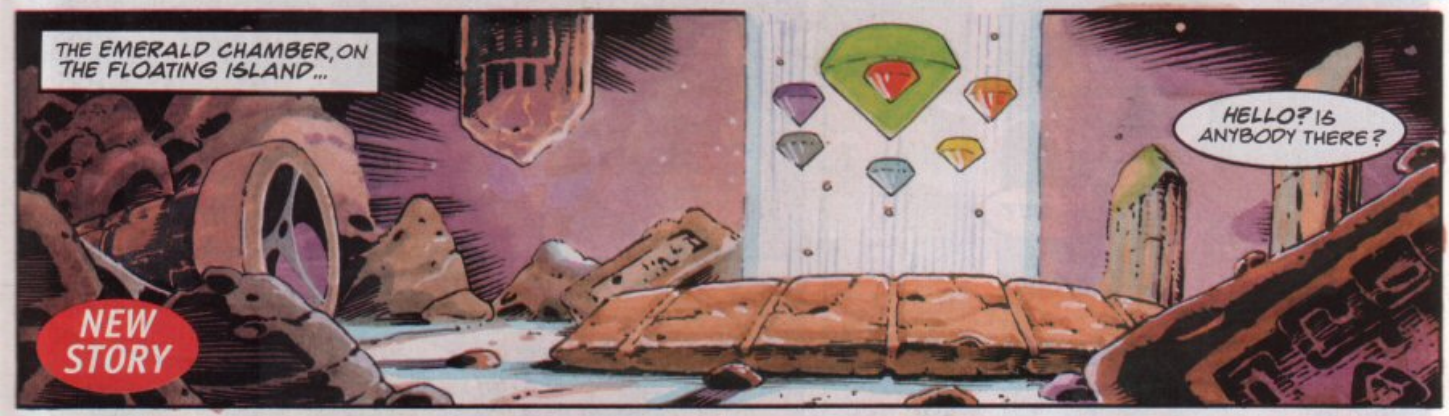
1	●	SONIC CHAOS
2	●	TAZ-MANIA: ESCAPE FROM MARS
3	↓	SONIC THE HEDGEHOG 2
4	RE	FIFA SOCCER '96
5	RE	ECCO 2: THE TIDES OF TIME
6	RE	REN AND STIMPY
7	↓	SONIC THE HEDGEHOG
8	↓	THE LION KING
9	↓	MORTAL KOMBAT 2
10	RE	DYNAMITE HEADDY

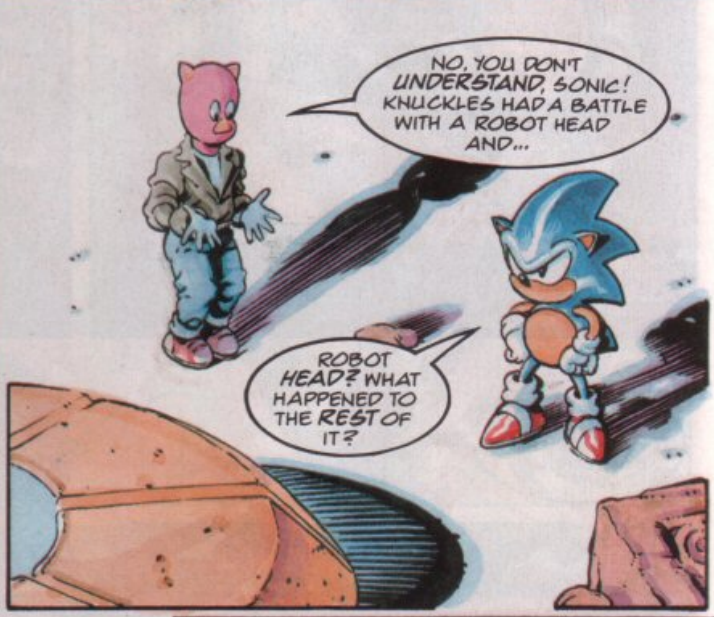
SONIC THE HEDGEHOG

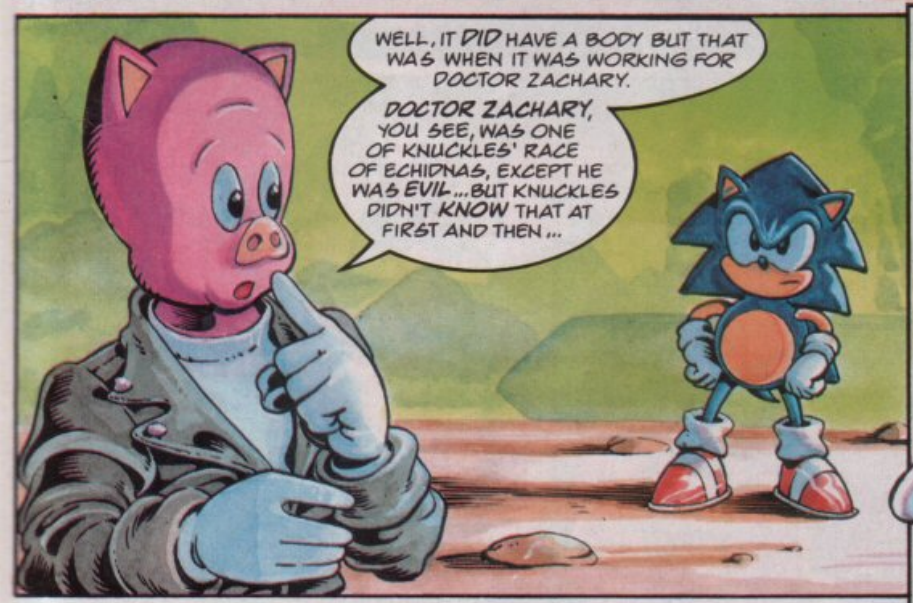
Running Wild

Part 1

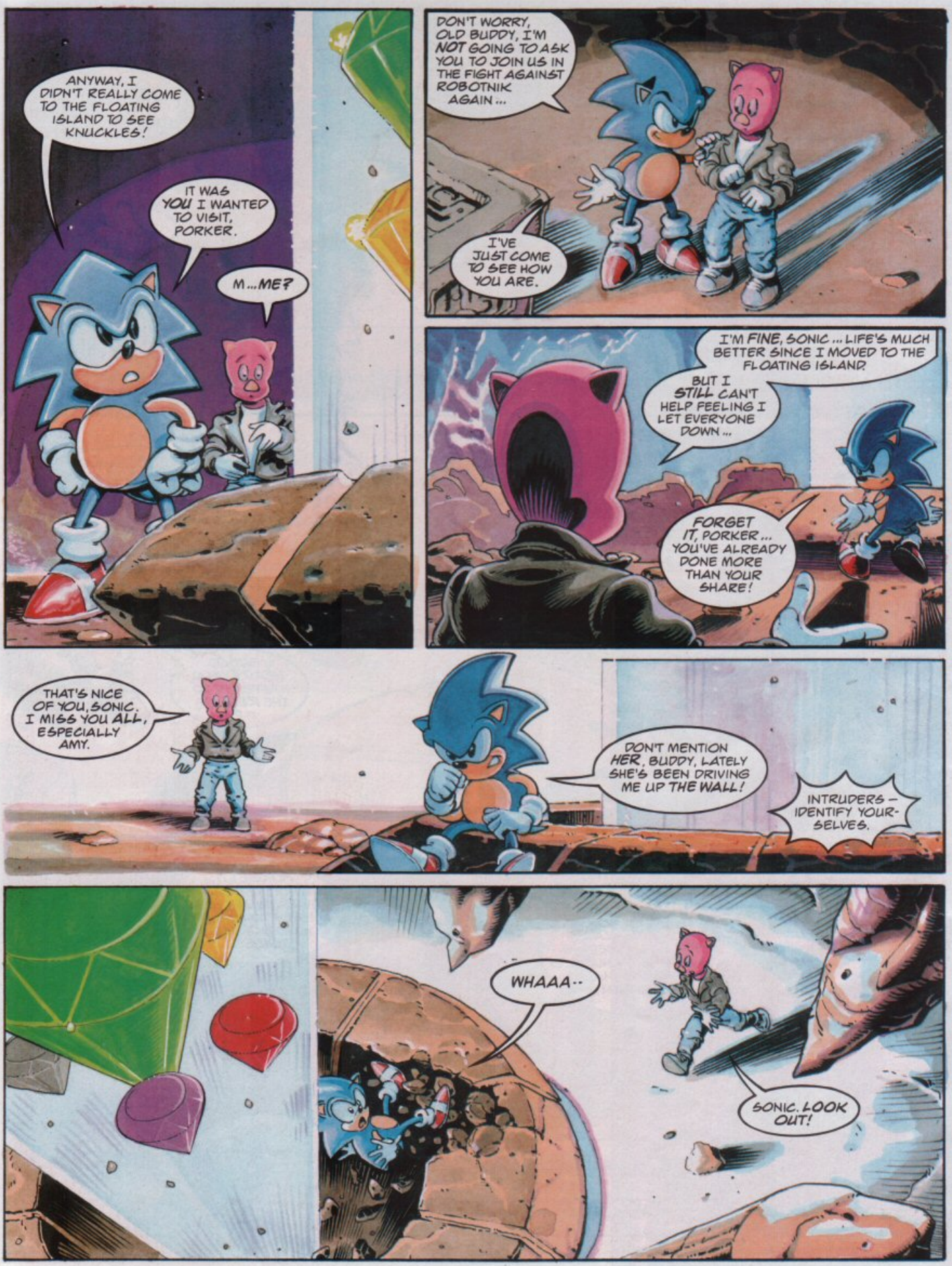
Script: NIGEL KITCHING
Art: RICHARD ELSON
Lettering: ELLIE DE' VILLE





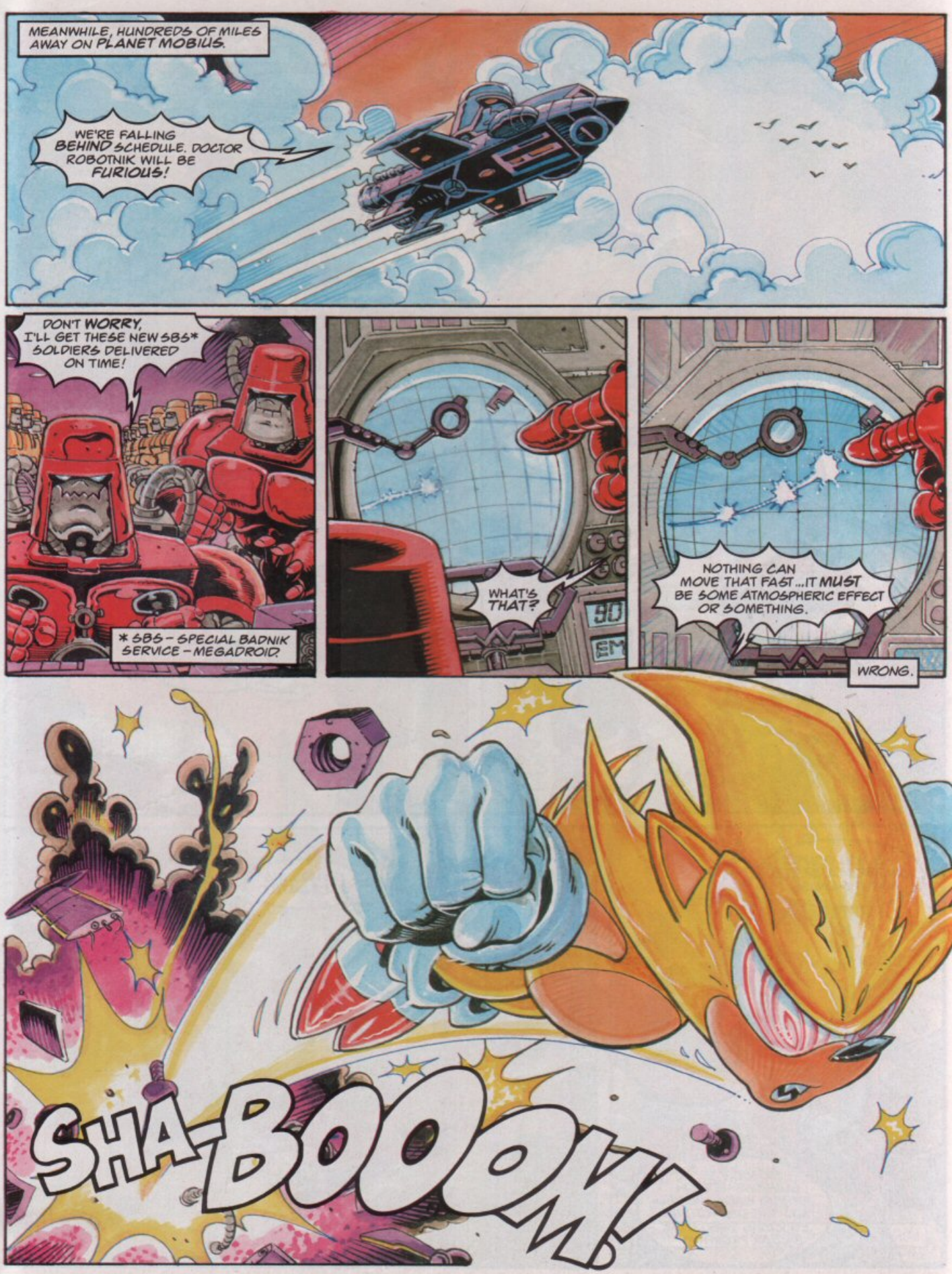

WELL, IT DID HAVE A BODY BUT THAT WAS WHEN IT WAS WORKING FOR DOCTOR ZACHARY.
DOCTOR ZACHARY, YOU SEE, WAS ONE OF KNUCKLES' RACE OF ECHIDNAS, EXCEPT HE WAS EVIL... BUT KNUCKLES DIDN'T KNOW THAT AT FIRST AND THEN...

FORGET IT, PORKER! THE LAST THING I WANT IS TO LISTEN TO ONE OF YOUR BORING STORIES!
FOR ANYONE WHO IS INTERESTED, KNUCKLES MET ZACHARY AND HIS ROBOT IN STC #65 TO 68 - MEGADROID.

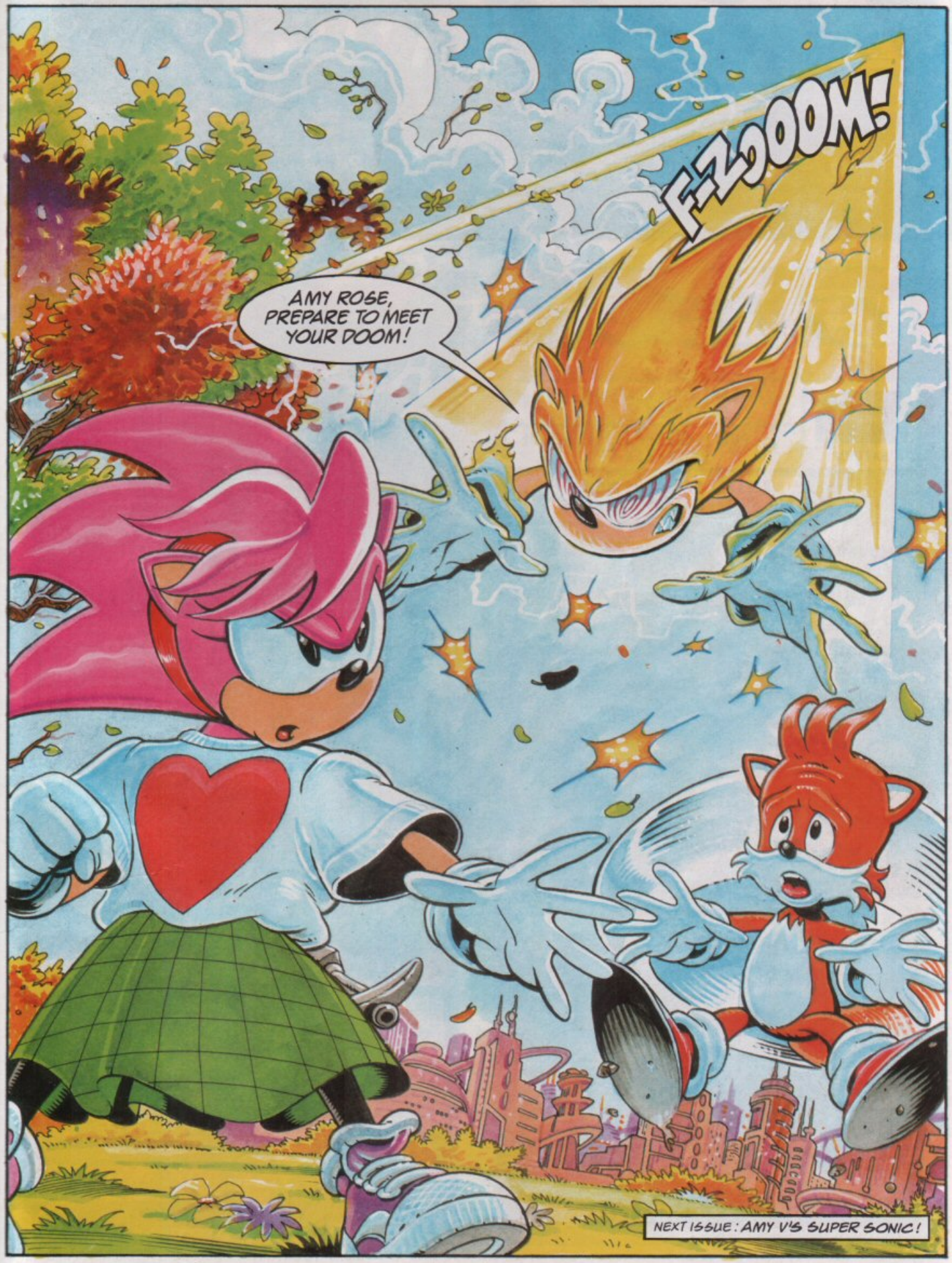

ANYWAY, I DIDN'T REALLY COME TO THE FLOATING ISLAND TO SEE KNUCKLES!
IT WAS YOU I WANTED TO VISIT, PORKER.
M...ME?
DON'T WORRY, OLD BUDDY, I'M NOT GOING TO ASK YOU TO JOIN US IN THE FIGHT AGAINST ROBOTNIK AGAIN...
I'VE JUST COME TO SEE HOW YOU ARE.
I'M FINE, SONIC... LIFE'S MUCH BETTER SINCE I MOVED TO THE FLOATING ISLAND.
BUT I STILL CAN'T HELP FEELING I LET EVERYONE DOWN...
FORGET IT, PORKER... YOU'VE ALREADY DONE MORE THAN YOUR SHARE!
THAT'S NICE OF YOU, SONIC. I MISS YOU ALL, ESPECIALLY AMY.
DON'T MENTION HER, BUDDY, LATELY SHE'S BEEN DRIVING ME UP THE WALL!
INTRUDERS – IDENTIFY YOURSELVES.
WHAAA--
SONIC. LOOK OUT!

SONIC!
PORKER LEWIS, I DID NOT RECOGNISE YOU IN THIS POOR LIGHT.
YOU STUPID ROBOT! LOOK WHAT YOU'VE DONE!
NO, IT'S MY FAULT, I SHOULD HAVE WARNED SONIC THAT YOU WERE THERE! OH, DEAR!
YOU ARE AFRAID THAT THE FALL HAS KILLED YOUR FRIEND?
NO! YOU DON'T UNDERSTAND! IT'S ALL THAT EMERALD ENERGY... IT'S BOUND TO AFFECT SONIC!
I'VE GOT TO HIDE... IF SONIC SEES ME... OH DEAR, OH DEAR!
I DO NOT UNDERSTAND, PORKER LEWIS, PLEASE EXPLAIN.
SHUT UP! JUST SHUT UP ROBOT! IF YOU'RE LUCKY, SONIC WON'T NOTICE YOU!

FINALLY... I HAVE RETURNED! ONCE AGAIN I AM SUPER SONIC!
MY HATRED CONSUMES ME ...I MUST FIND SOMETHING TO DESTROY!
A NAME! WHO WAS IT? WHO WAS I JUST THINKING OF BEFORE?
AMY... AMY ROSE!
OH MY GOODNESS!


MEANWHILE, HUNDREDS OF MILES AWAY ON PLANET MOBIUS.
WE'RE FALLING BEHIND SCHEDULE. DOCTOR ROBOTNIK WILL BE FURIOUS!
DON'T WORRY, I'LL GET THESE NEW SBS* SOLDIERS DELIVERED ON TIME!
* SBS - SPECIAL BADNIK SERVICE - MEGADROID.
WHAT'S THAT?
NOTHING CAN MOVE THAT FAST...IT MUST BE SOME ATMOSPHERIC EFFECT OR SOMETHING.
WRONG.
SHA-BOOM!

AT THE VERY SAME MOMENT ON THE SURFACE OF MOBIUS ...
IT'S NO GOOD, AMY ... I'M NEVER GOING TO LEARN TO SHOOT ONE OF THESE THINGS!
OF COURSE YOU WILL, TAILS. TRY AGAIN!
BESIDES, WE DON'T NEED ANOTHER SHARP-SHOOTER AS LONG AS WE HAVE YOU AROUND.
WHO KNOWS, TAILS ... MAYBE I WON'T ALWAYS BE AROUND.
AMY, AMY, I'VE JUST HAD PORKER LEWIS ON THE COMMUNICATOR!
PORKER, HOW IS HE?
NO, YOU DON'T UNDERSTAND! IT'S ABOUT SONIC!
SONIC? I SUPPOSE HE'S ON HIS WAY BACK ... TO TELL YOU THE TRUTH I WAS ENJOYING THIS LITTLE BREAK FROM HIM!
OH NO ... IT'S TOO LATE!
JOHNNY, WILL YOU START TALKING SENSE?


F-ZOOOM!
AMY ROSE, PREPARE TO MEET YOUR DOOM!
NEXT ISSUE: AMY V'S SUPER SONIC!

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE
40-70 = NORMALSVILLE
70-80 = FUN CITY
80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

GEX

Reviewed by David Gibbon

SATURN

SATURN

GAME TYPE: PLATFORM
PLAYERS: 1
PUBLISHER: BMG INTERACTIVE
PRICE: £44.99
RELEASE DATE: OUT NOW
AGE SUITABILITY: 3+

Here comes the latest character to try and better the great blue one! Although Gex can't move as fast as Sonic, this "TV Junkie" lizard can certainly compete in the moveability stakes.

This guy's moves range from walking up walls and across ceilings, to using his tongue to catch power-ups. To get rid of baddies, Gex either whacks them with his tail or spits out the odd fire or ice ball!

Gex the game, is played across five worlds and each one features different baddies and objectives.

Graphically and sound-wise, the game is up there with the top Mega Drive games. However, considering this is a Saturn game, it doesn't really do Sega's 32-bit machine justice. What is impressive though, are Gex's humorous comments during play.

Gex is a decent enough platform game. It's fun to play and younger fans will thoroughly enjoy it - just don't expect too much.

FINAL COUNTDOWN

RAVES
Enjoyable platformer more suited to younger fans.

GRAVES
Graphics and sound don't do the Saturn justice.

GRAPHICS 72
SOUND 70
PLAYABILITY 87
OVERALL 84

WIPEOUT

Reviewed by Chris Jones

SATURN

SATURN

GAME TYPE: SHOOT'EM-UP/RACING
PLAYERS: 1

PUBLISHER: SEGA
PRICE: £49.99

RELEASE DATE: OUT NOW
AGE SUITABILITY: ALL

Wipeout is set in the mid-21st Century where speed demons of the future have created an exciting new sport.

The formula 3600 Anti-gravity Racing League is no place for the timid or slow-witted. This stunning game puts the player in charge of a powerful high speed vehicle that hovers above the ultra smooth, but treacherous tracks on which the League is battled out. As well as mastering each of the seven dangerous courses, players have to survive lethal assaults from competing hover vehicles, which have a store of weapons activated by flying over different power-ups on the track.

Players start by choosing one of four craft; including a relatively slow accelerating craft with great handling or a crazy, fast, ship with bad handling. You'll be impressed with the smooth, fast flowing graphics and excellent gameplay. Getting locked in a duel with another ship can be fun, and can distract you from finishing in the top three. Weapons that are available to both ships include guided missiles, mines, forcefields and a sonic shockwave.

The aim is to master all the courses and your opponents. Then you will be promoted to Rapier Class battles, that are 50% faster than the original levels. **Wipeout** is a great arcade quality game with great graphics and gameplay. The action comes so thick and fast, it's enough to make you dizzy. A throbbing techno soundtrack will also get the heart racing, too.

FINAL COUNTDOWN

RAVES
Saturn's 32-bit power is used to the maximum.

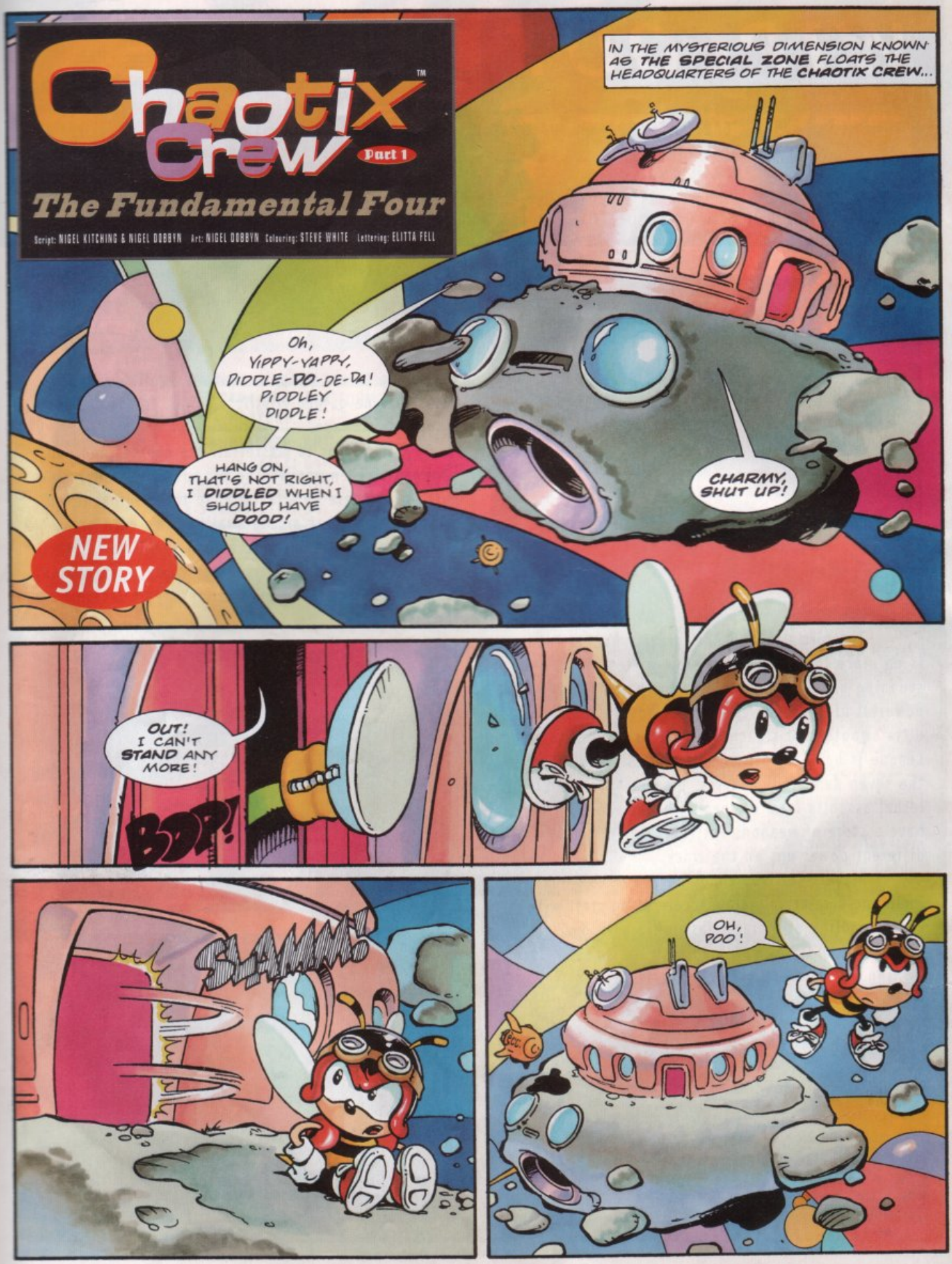
GRAVES
Too fast to master immediately. But it is worth it!

GRAPHICS 99

SOUND 99

PLAYABILITY 99

OVERALL 99

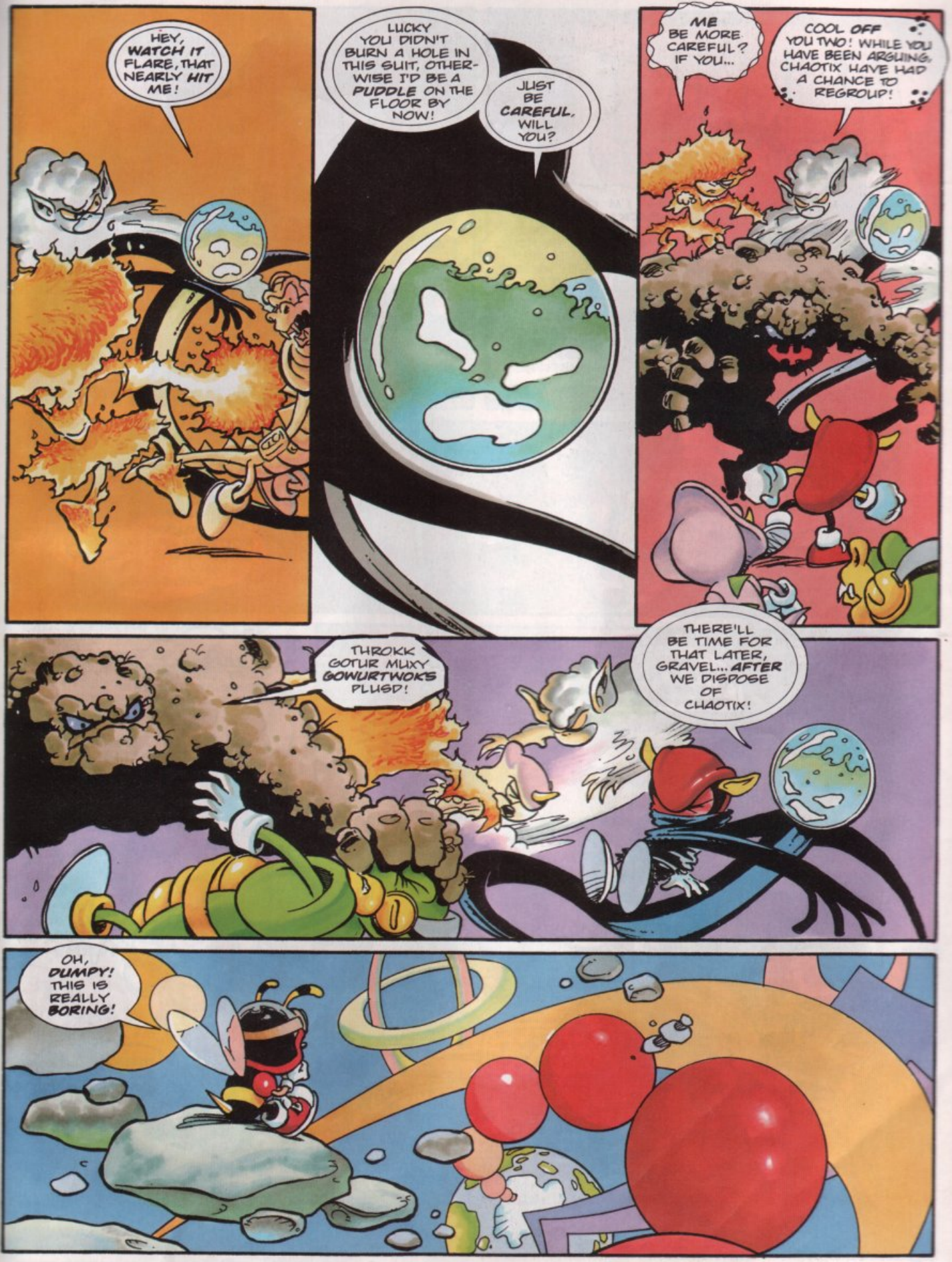

Chaotix Crew™
Part 1
The Fundamental Four
Script: NIGEL KITCHING & NIGEL DOBBYN Art: NIGEL DOBBYN Colouring: STEVE WHITE Lettering: ELITTA FELL
IN THE MYSTERIOUS DIMENSION KNOWN AS THE SPECIAL ZONE FLOATS THE HEADQUARTERS OF THE CHAOTIX CREW...
Oh, YIPPY-YAPPY, DIDDLE-DO-DE-DA! PIDDLEY DIDDLE!
HANG ON, THAT'S NOT RIGHT, I DIDDLED WHEN I SHOULD HAVE DOOD!
CHARMY, SHUT UP!
NEW STORY
OUT! I CAN'T STAND ANY MORE!
BOP!
SLAMM!
OH, POO!

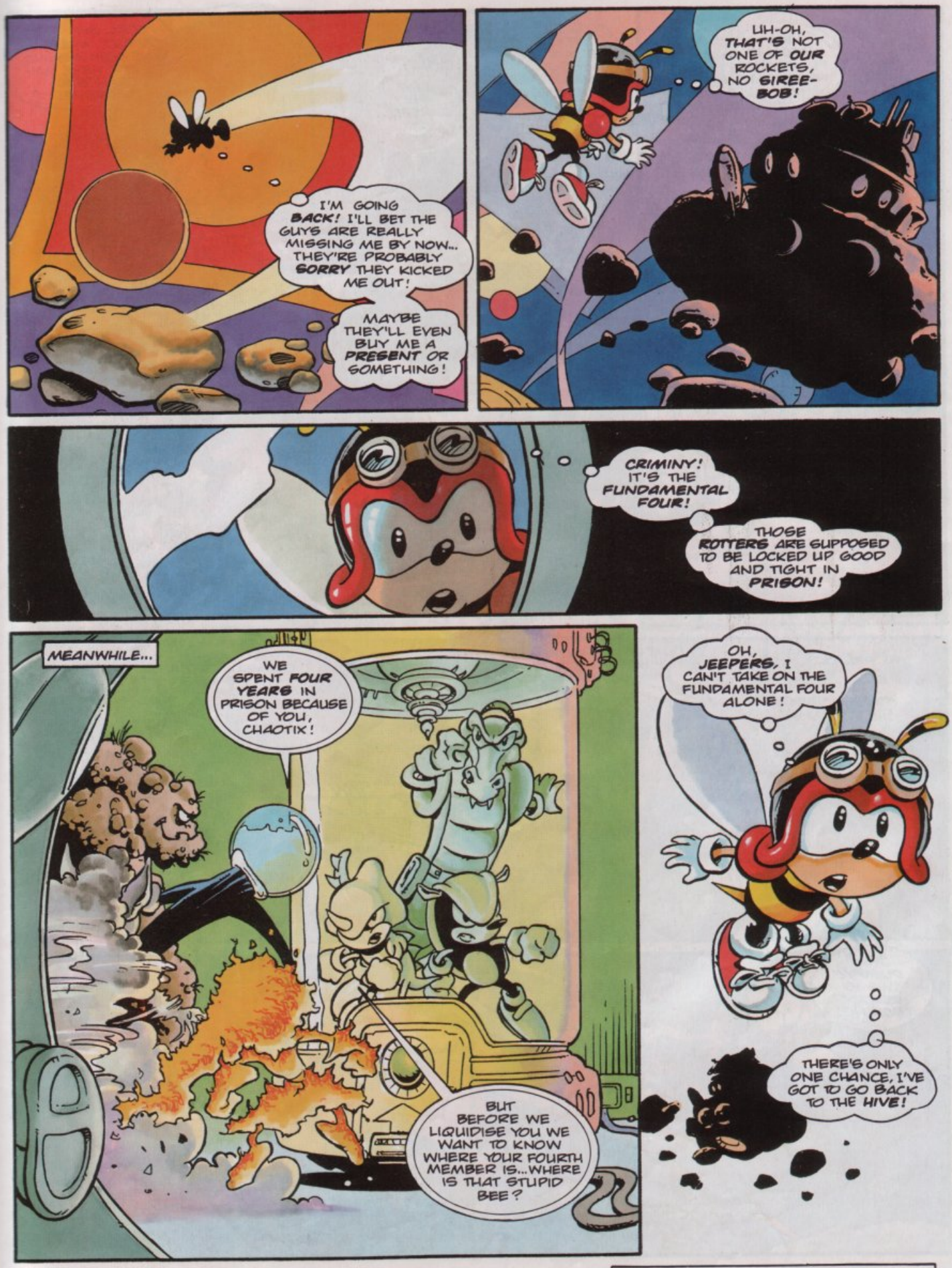
NICE ONE, VECTOR, THE LITTLE RUNT HAD IT COMING!
THAT'S THE UNDERSTATEMENT OF THE YEAR, MIGHTY!
HEY GUYS... YOU HEAR THAT? IT'S COMING FROM OUTSIDE!
IF THAT'S CHARMY TRYING TO GET BACK IN HERE, I'LL...
KRRRK!
EH?
KROOM!
WHOEVER THAT IS, I DON'T THINK IT'S CHARMY BEE!
THAT'S FOR SURE!
I DON'T BELIEVE IT!
IT... IT'S THEM.

HYDRAN, GRAVEL, SQUALL AND FLARE... THE FUNDAMENTAL FOUR!
YOU BETTER BELIEVE IT, PALLY!

GRAVEL, KNOCK 'EM OFF THEIR FEET AND I'LL SHAKE 'EM UP A LITTLE!
GRIHH TEY GHURPE HUROI, SQUALL!

VERY FUNNY, GRAVEL!
WHOOOSH!
YAAAA!


HEY, WATCH IT FLARE, THAT NEARLY HIT ME!
LUCKY YOU DIDN'T BURN A HOLE IN THIS SUIT, OTHERWISE I'D BE A PUDDLE ON THE FLOOR BY NOW!
JUST BE CAREFUL, WILL YOU?
ME BE MORE CAREFUL? IF YOU...
COOL OFF YOU TWO! WHILE YOU HAVE BEEN ARGUING, CHAOTIX HAVE HAD A CHANCE TO REGROUP!
THROKK GOTUR MUXY GOWURTWOKS PLUSD!
THERE'LL BE TIME FOR THAT LATER, GRAVEL... AFTER WE DISPOSE OF CHAOTIX!
OH, DUMPY! THIS IS REALLY BORING!


I'M GOING BACK! I'LL BET THE GUYS ARE REALLY MISSING ME BY NOW... THEY'RE PROBABLY SORRY THEY KICKED ME OUT!
MAYBE THEY'LL EVEN BUY ME A PRESENT OR SOMETHING!
UH-OH, THAT'S NOT ONE OF OUR ROCKETS, NO SIREE-BOB!
CRIMINY! IT'S THE FUNDAMENTAL FOUR!
THOSE ROTTERS ARE SUPPOSED TO BE LOCKED UP GOOD AND TIGHT IN PRISON!
MEANWHILE...
WE SPENT FOUR YEARS IN PRISON BECAUSE OF YOU, CHAOTIX!
BUT BEFORE WE LIQUIDISE YOU WE WANT TO KNOW WHERE YOUR FOURTH MEMBER IS...WHERE IS THAT STUPID BEE?
OH, JEEPERS, I CAN'T TAKE ON THE FUNDAMENTAL FOUR ALONE!
THERE'S ONLY ONE CHANCE, I'VE GOT TO GO BACK TO THE HIVE!

NEXT ISSUE: CHARMY'S BARMY ARMY!

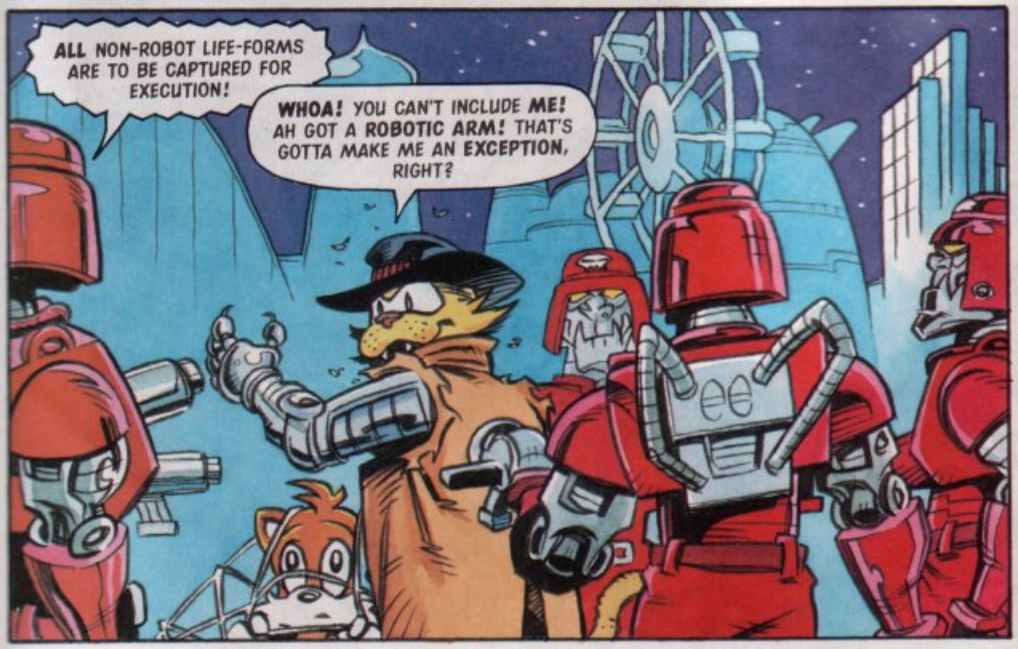
COMPLETE NEW STORY
TAILS
FLEABYTE RETURNS
Script: LEW STRINGER Art: ROB CORONA
Colouring: GINA HART Lettering: ELITTA FELL
TAILS IS ON HIS WAY TO THE METROPOLIS ZONE TO ASSIST SONIC, BUT A SHORT CUT THROUGH THE CASINO NIGHT ZONE PROVES TO BE A DEADLY DISTRACTION. . .
HELP! HELP US!
SOUNDS LIKE SOMEONE'S IN TROUBLE!
COMMANDER BRUTUS HAS ORDERED ALL NON-ROBOT LIFE FORMS TO BE EXTERMINATED!
YIKES! WE CAME HERE TO GAMBLE, BUT NOT WITH OUR LIVES! HELLLP!
SHOW'S OVER, TIN-HEAD!
BLAM!
TAILS! WE'RE SAVED!
I MUCH PREFER TO BE SAVED BY SONIC, BUT I GUESS HE'LL DO!

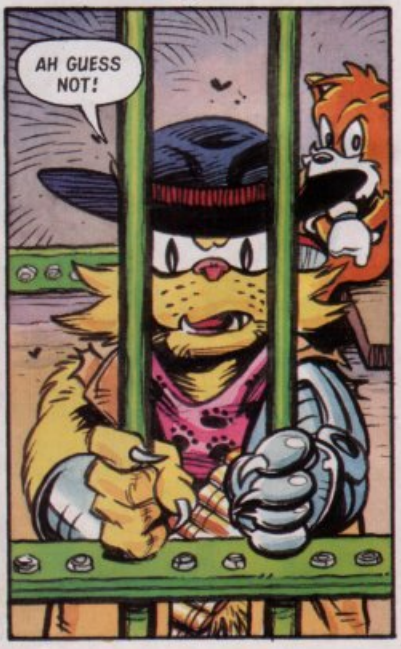
BRUTUS' TROOPER'S ARE EVERYWHERE! PLEASE HELP US, TAILS!
WELL, I WAS ON MY WAY ELSEWHERE, BUT IF I'M NEEDED HERE. . .

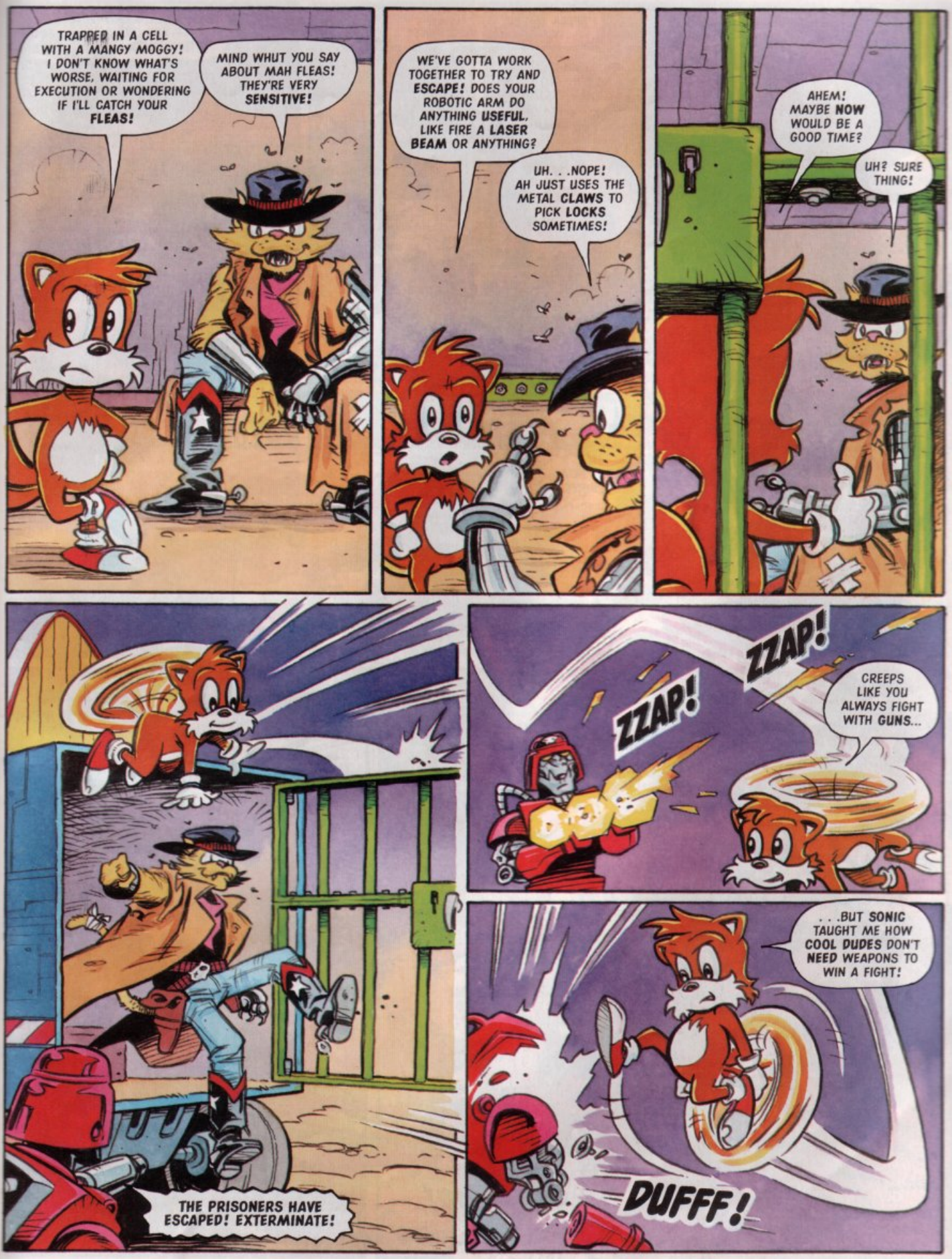
BUT NEARBY, TAILS' OLD ENEMY FLEABYTE THE BOUNTY HUNTER PLOTS REVENGE. . .*
SHUCKS! AH LOST ALL MAH CASH IN THE CASINO, BUT AH THINK MAH LUCK'S JUST ABOUT TO CHANGE!*
*LAST SEEN IN ISSUE 76—Megadroid.

YUR GONNA NET ME A BIG REE-WARD, FOXY! HYUK, HYUK!
FLING!
WHA-?

AH RECKON BRUTUS IS GONNA PAY ME HANDSOMELY FER CAPTURIN' YOU, OUTLAW!
DON'T BE TOO SURE ABOUT THAT, FLEABYTE. . .


ALL NON-ROBOT LIFE-FORMS ARE TO BE CAPTURED FOR EXECUTION!
WHOA! YOU CAN'T INCLUDE ME! AH GOT A ROBOTIC ARM! THAT'S GOTTA MAKE ME AN EXCEPTION, RIGHT?


AH GUESS NOT!


TRAPPED IN A CELL WITH A MANGY MOGGY! I DON'T KNOW WHAT'S WORSE, WAITING FOR EXECUTION OR WONDERING IF I'LL CATCH YOUR FLEAS!
MIND WHUT YOU SAY ABOUT MAH FLEAS! THEY'RE VERY SENSITIVE!
WE'VE GOTTA WORK TOGETHER TO TRY AND ESCAPE! DOES YOUR ROBOTIC ARM DO ANYTHING USEFUL, LIKE FIRE A LASER BEAM OR ANYTHING?
UH. . .NOPE! AH JUST USES THE METAL CLAWS TO PICK LOCKS SOMETIMES!
AHEM! MAYBE NOW WOULD BE A GOOD TIME?
UH? SURE THING!
THE PRISONERS HAVE ESCAPED! EXTERMINATE!
ZZAP!
ZZAP!
CREEPS LIKE YOU ALWAYS FIGHT WITH GUNS...
. . .BUT SONIC TAUGHT ME HOW COOL DUDES DON'T NEED WEAPONS TO WIN A FIGHT!
DUFFF!

SPEAK FER YERSELF, FOX! AH SURE WISH AH HAD MAH GUNS!
THAT FIGURES. . . YOU'RE OBVIOUSLY NOT IN THE COOL DUDE LEAGUE!
BLAM!
ZZAP!
MAYBE THIS SYRUP WILL HELP YOU OUT OF A STICKY SITUATION!
PUSH!
GLOOP!
AAGH! HOW UNDIGNIFIED!
SLOOSH!
HANG ON, FLEABYTE!
20
10
AARGH! CANNOT STOP!
SLIPP!
TILT
CRRAASH!

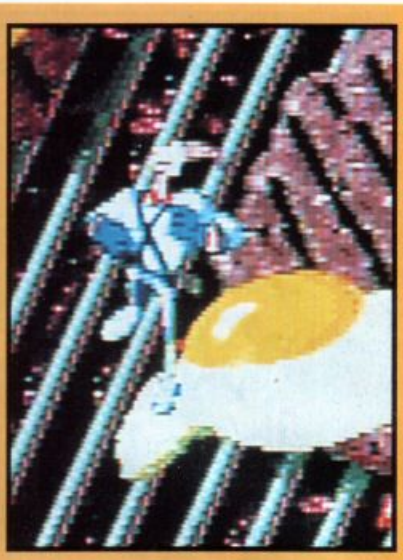
AH GUESS AH SHOULD SHOW MAH APPRECIATION FER YUH HELP, TAILS. . .
. . .BUT I'VE GOT MAH REPUTATION AS A LOW-LIFE VILLAIN TO KEEP UP!
I'M NET GONNA BE CAPTURED LIKE THAT AGAIN, CAT!
LET'S SEE HOW YOU LIKE IT!
HEY! WHO SAID YUH COULD PLAY WITH MAH TOY?
FWOOOSH!
WOO! ALRIGHT!
OH SHOOT, WHAT AH CAT-ASTROPHE!
THANKS FOR HELPING US, TAILS! YOU WILL STAY AND PROTECT US IN CASE MORE TROOPERS ATTACK, WON'T YOU?
UM. . .I WAS SUPPOSED TO JOIN SONIC, BUT. . .
ACCORDING TO SONIC, THE SAFETY OF THE CITIZENS COMES FIRST! I'LL GUARD THIS ZONE FOR THE DURATION... I'M SURE HE CAN COPE WITHOUT ME FOR A FEW DAYS!
THE END.
IF ONLY TAILS KNEW! SONIC NEEDS ALL THE HELP HE CAN GET AT THE MOMENT! SEE SONIC'S WORLD THIS ISSUE!

Q ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.



IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

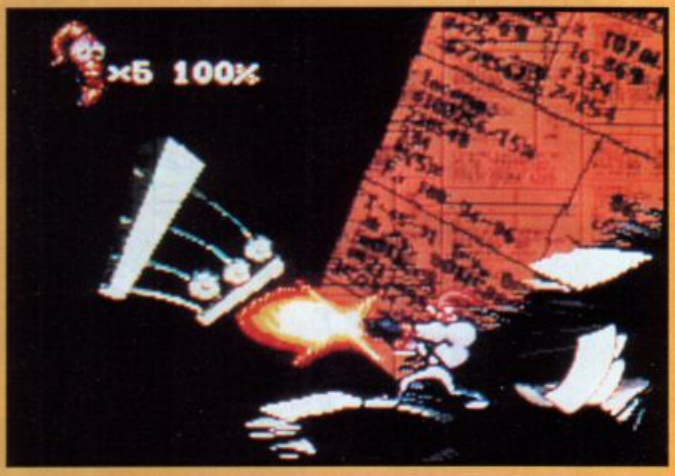
Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

The fun continues with the second instalment of wriggling hints and cheats from **Christopher Jones.**

EARTHWORM JIM 2

PART 2

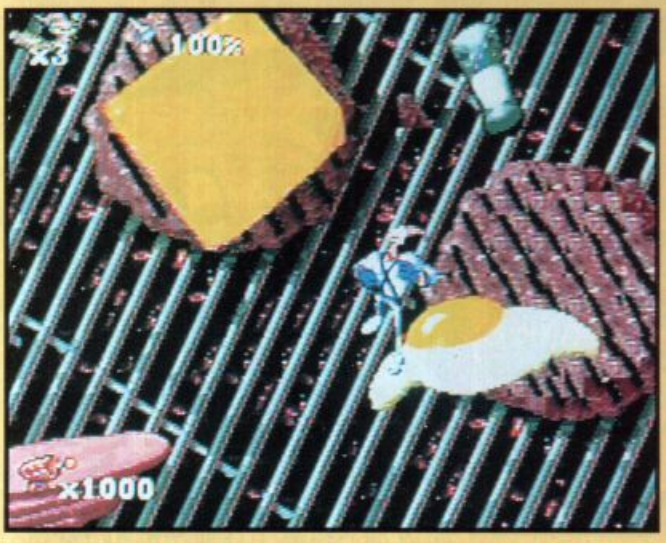
MD MEGA DRIVE



CHEATS

Simply start a game and press pause. Next enter a code and get that little edge with cool weapons.

Screen Dim Off	A, A, A, A, B, B, B, B
Plasma Gun Cheat	C, C, C, C, A, A, A, B
3 Shot Gun Cheat	C, C, C, C, A, A, A, C
Homing Gun Cheat	C, C, C, C, A, A, B, A
Bubble Gun Cheat	C, C, C, C, A, A, B, B
Nuke Gun Cheat	C, C, C, C, A, A, B, C
Extra Lives	A, B, C, C, C, A, A, B
Debug Mode (Gives you 81 Mealworms)	A, B, C, C, B, A, B, B
Money Worm Cheat (Gives you 10 worms)	C, A, C, A, C, A, C, A
Energy (Restores energy 100%)	A, B, C, A, B, C, A, A
Ammo (Gives you 5000 rounds)	C, B, B, A, C, B, A, A

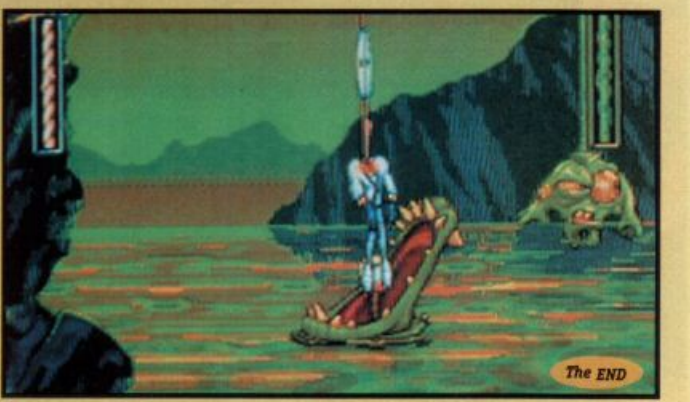


EARTHWORM JIM

MEGA-CD

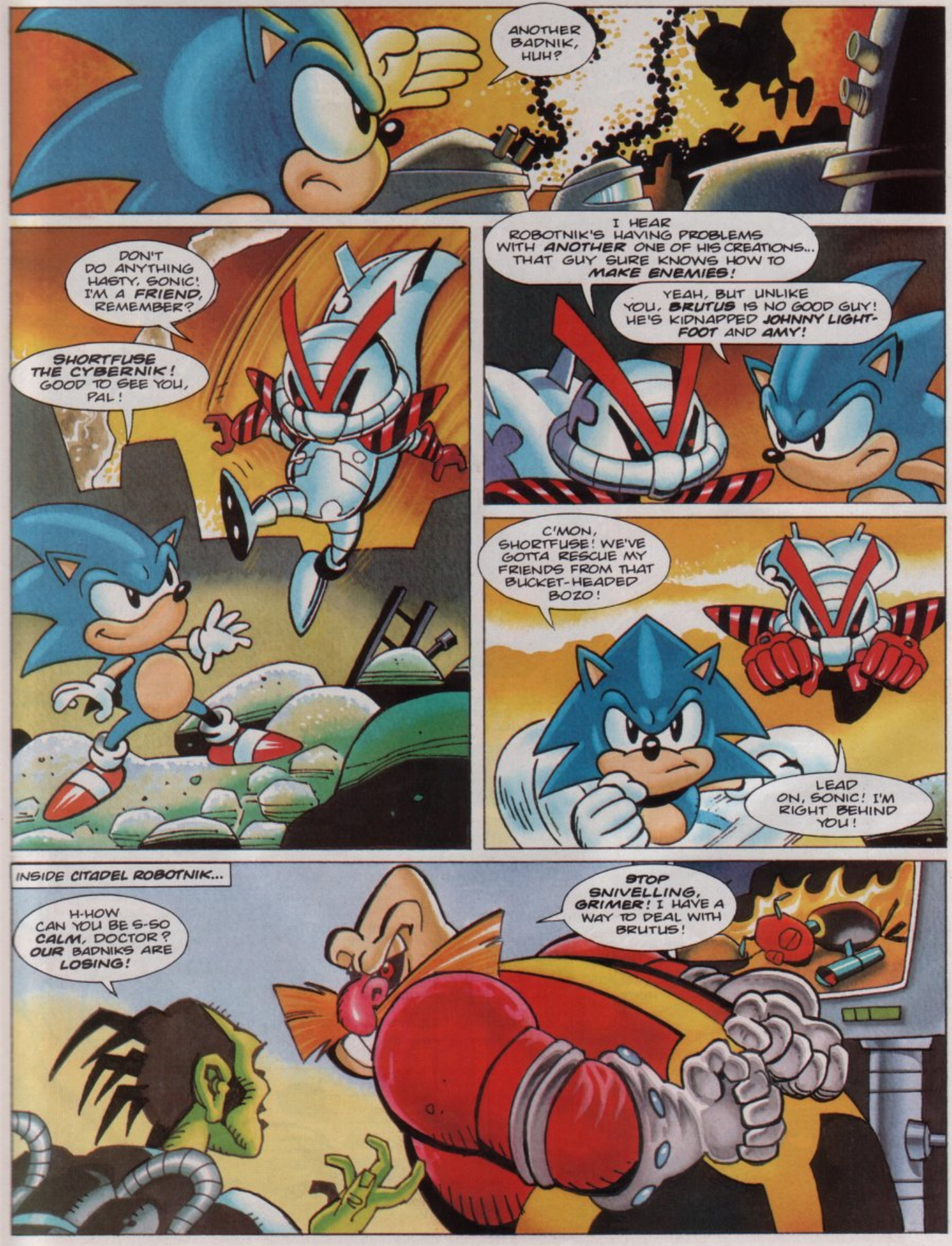
Jim has even wormed himself into the affections of Mega-CD owners too. However, if you've had trouble getting through all the levels and feel like putting Jim on the end of a hook to catch a fish - stop, because help is at hand:-

LEVEL	PASSWORD
1	SUIT, POWER, GUN, COW, COW
2	POWER, WATER, GUN, COW, SUIT
3	POWER, SUIT, POWER, GUN, WATER
4	WATER, TV, POWER, GUN, HYDRANT
5	HYDRANT, POWER, GUN, HYDRANT, JIM
6	COW, POWER, GUN, WATER, GUN
7	SUIT, HYDRANT, WATER, GUN, COW
8	COW, JIM, TV, TV, SUIT
9	COW, COW, WATER, COW, WATER
10	HYDRANT, HYDRANT, SUIT, POWER, SUIT
11	WATER, HYDRANT, POWER, SUIT, POWER
12	COW, JIM, COW, HYDRANT, WATER
13	GUN, SUIT, HYDRANT, COW, TV
14	GUN, SUIT, WATER, GUN, TV
15	SUIT, COW, POWER, POWER, COW



NEXT ISSUE: MOVIE GAMES SPECIAL FEATURING TOY STORY.

SONIC'S WORLD
Revolution
Part 2
Script: LEW STRINGER Art: NIGEL KITCHING
Colouring: JOHN M BURNS Lettering: TOM FRAME
WAR RAGES IN THE SKIES ABOVE CITADEL ROBOTNIK. COMMANDER BRUTUS ORDERS HIS OWN BADNIKS TO ATTACK THOSE CREATED BY HIS FORMER MASTER, DOCTOR ROBOTNIK...
LET THE REVOLUTION BEGIN! DESTROY THEM ALL!
BRUTUS IS TRYING TO TAKE CONTROL OF THE CITY!
HE'S AS EVIL AS ROBOTNIK! I WISH SONIC WAS HERE!
BUT SONIC IS A MILE FROM THE BATTLESITE, RECOVERING FROM HIS ENCOUNTER WITH BRUTUS...
Uhhmm... THAT CANNY CREEP, BRUTUS, ZAPPED ME. HE OWES ME A RE-MATCH!


ANOTHER BADNIK, HUH?
DON'T DO ANYTHING HASTY, SONIC! I'M A FRIEND, REMEMBER?
SHORTFUSE THE CYBERNIK! GOOD TO SEE YOU, PAL!
I HEAR ROBOTNIK'S HAVING PROBLEMS WITH ANOTHER ONE OF HIS CREATIONS... THAT GUY SURE KNOWS HOW TO MAKE ENEMIES!
YEAH, BUT UNLIKE YOU, BRUTUS IS NO GOOD GUY! HE'S KIDNAPPED JOHNNY LIGHT-FOOT AND AMY!
C'MON, SHORTFUSE! WE'VE GOTTA RESCUE MY FRIENDS FROM THAT BUCKET-HEADED BOZO!
LEAD ON, SONIC! I'M RIGHT BEHIND YOU!
INSIDE CITADEL ROBOTNIK...
H-HOW CAN YOU BE S-SO CALM, DOCTOR? OUR BADNIKS ARE LOSING!
STOP SNIVELLING, GRIMER! I HAVE A WAY TO DEAL WITH BRUTUS!

FOOM!
EEK! PER-PERHAPS THIS WOULD BE A GOOD TIME TO USE IT THEN, SIR!
YOUR DAYS AS RULER OF MOBIUS ARE OVER, ROBOTNIK! THIS IS A TAKE-OVER!
YOU'VE BEEN A NAUGHTY BOY, BRUTUS! WHEN I PROGRAMMED YOU WITH A COPY OF MY BRAIN PATTERNS*, I HALF EXPECTED YOU TO TRY SOMETHING LIKE THIS. SO, NATURALLY, I PREPARED FOR THIS MOMENT...
* SEE STC ISSUES 69-72 - Megadroid.
THIS TRIGGERS A SELF-DESTRUCT IMPLANT IN YOUR BRAIN! DIE, TRAITOR!
CLICK!
NOTHING'S HAPPENING! IT WORKED AGAINST THE BROTHERHOOD OF METALLIX!* BUT NOT AGAINST YOU...
CLICK! CLICK! CLICK!
HAH! I FOUND OUT ABOUT THE IMPLANT WEEKS AGO AND DE-ACTIVATED IT!
* AGAIN, SEE ISSUE 72 - Megadroid.
NOW, TROOPERS, PROVE YOUR LOYALTY TO YOUR NEW MASTER! KILL ROBOTNIK!

SMAASH!
MIND IF WE CRASH THIS PARTY, CREEPS?
FORGET ROBOTNIK FOR NOW! KILL THE OUTLAWS!
WE OBEY!
YOU JUST SAVED MY LIFE, SPIKEBALL, BUT DON'T EXPECT GRATITUDE!
MY TIMING CAN BE BAD FOR ONCE, LARD-BELLY!
SKDASH!
WE'RE ONLY HERE TO RESCUE AMY AND JOHNNY, BUT I GUESS YOU GOONS WON'T GIVE 'EM UP WITHOUT A FIGHT, RIGHT?
OOYAH!
FLAP!
FOOM!
YOU MAY LOOK TOUGH, BRUTUS, BUT I'M WARNING YOU - MY ARMOUR IS MADE OF MEGATAL, THE STRONGEST METAL ON MOBIUS!
WELL, I'VE GOT NEWS FOR YOU CYBERNIK...
...SO IS MINE!
WHAM!
AAGHH!

DON'T TRY A SUPER-SPIN ATTACK, HEDGE-HOG... OR YOU'LL NEVER SEE YOUR FRIENDS ALIVE AGAIN!
OKAY, CAN-HEAD, BUT LET ME SEE JOHNNY AND AMY OR YOU'RE FOR THE RECYCLE BIN!
ROBOTNIK AND GRIMER HAVE ESCAPED IN THE CONFUSION, COMMANDER!
I'LL TRACK THEM DOWN LATER! BRUTUS TO SHIP! SEND DOWN THE NEW RECRUITS!
DON'T YOU DARE TRY ANY TRICKS... I WANT TO SEE MY FRIENDS, NOW!
THEN LOOK OUTSIDE, SPIKEBALL...
...AMY AND JOHNNY ARE NOW BADNIKS!
NOOOO!
DESSTROYY SSONICC!

NEXT ISSUE: FRIEND OR FOE?

SPEED LINES

EITHER POST YOUR MAIL TO:-
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

EVERYTHING PRINTED IN SPEEDLINES WINS A SENSATIONAL SEGA SONIC & KNUCKLES DISPOSABLE CAMERA, COMPLETE WITH 27 FULL-COLOUR FUJI EXPOSURES.

MEGA(N) MEDLEY!

Dear Megadroid,

There are a few things I would like you to clear up for me...

1) I really enjoyed the first series of Chaotix, so could they please star in their own series?
2) Why is Charmy Bee larger in the comic strip than in the game Knuckles' Chaotix?
3) Is there anything connected with Sonic or Sega on the Internet?

The Happy Surfer, Megan Balanck, Rochester, Kent.
MD2 & GG owner.
Sonic & Knuckles Camera Winner.

1) No doubt you're an even happier Surfer, Megan, now that The Chaotix Crew are back this issue with a new two part story.
2) I blame the artist, Richard Elson.
3) Techno-jargonally speaking, Boomers who want to surf the Internet for Sega info can find it on the following Web site:- htt://www.segaoa.com

MEGA CRUCIAL!

Dear Megadroid,

I am writing to let you know how important I think your revamp was as you looked so plain in the past, but the new you looks even cooler than Sonic!

Richard Olatunji,
Chadwell Heath, Essex.
MD owner.
Sonic & Knuckles Camera Winner.

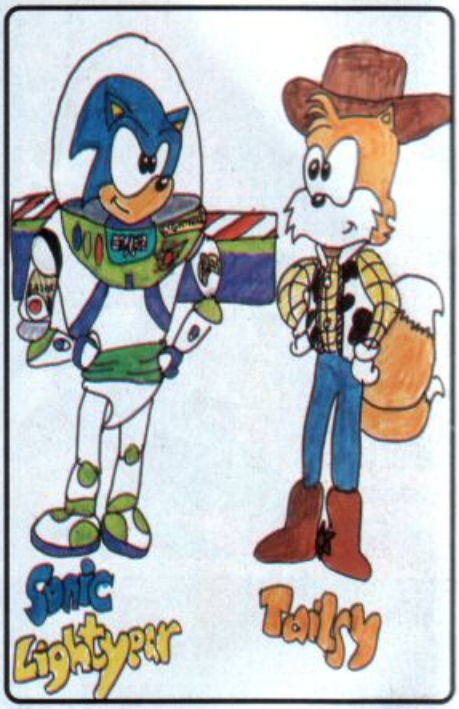
Flattery(?) will get you a Sonic & Knuckles camera!

Amy & James Clarke, Addlestone, Surrey. MD owners. Camera sharers (Boo! Hiss!).

Send your e-mail messages to:

stc@egmont.co.uk

Be sure to include your snail mail (postal) address if you want to win a prize!



James Day, Stranground, Peterborough. Sonic & Knuckles Camera Winner.

MEGA READER!

Dear Megadroid,

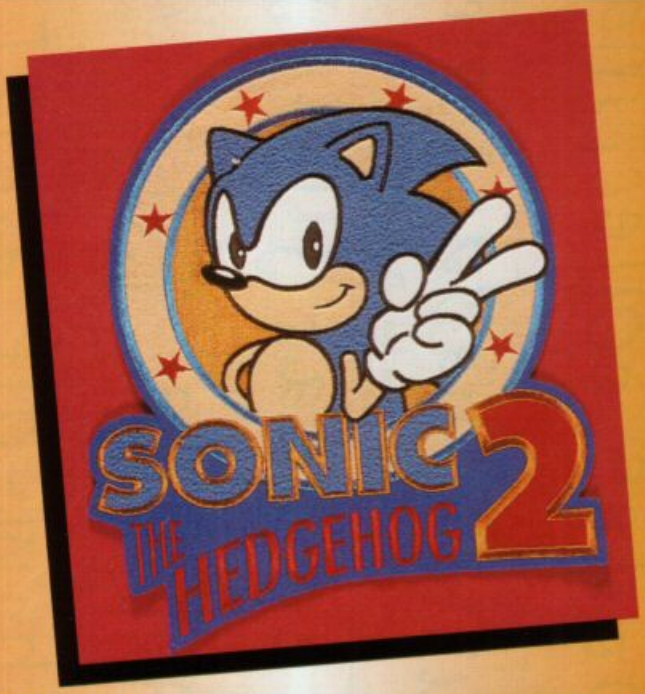
I look forward to going home with my copy of *STC*, but once I've read it, I get quite bored because I have to wait two weeks for the next one.

Thomas Rosie, Shirley, Solihull.
MD/MS owner.
Sonic & Knuckles Camera Winner.

You have my sympathies, Boomer Tom. If only there were other comics worth reading between issues of STC...but wait... what about the Knuckles Knock-out Special, currently on sale, and The Sonic Special, on sale 6 July!

NEXT ISSUE

WIN!



JACKET PATCH COMPO!

SUPER SONIC!
FURTHER FURY!

SONIC'S WORLD!
REVOLUTION PT 3!

COMPLETE STORY

TAILS!
SHOCK TACTICS!

CHAOTIX!
MORE OF THE FOUR!

PLUS

BRIAN LARA '96 CRICKET REVIEW

MOVIE GAMES
Q ZONE!

STC 81

ON SALE **WEDNESDAY**, 26 JUNE '96

£1.20

DATA STRIP

I'VE BEEN READING *STC* SINCE ...

ISSUE ☐ AGE ☐

NAME .....

ADDRESS .....

.....

.....

MY FAVOURITE ...

FILM/VIDEO IS .....

.....

BAND/SINGER IS .....

.....

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....

.....

..... AS A COMIC STRIP IN *STC*.

THIS ISSUE'S MEGA HITS!

1ST CHOICE .....

2ND CHOICE .....

3RD CHOICE .....

YOUR RATING FOR ISSUE 80

☐ %

Post to: Data Strip/Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.